

Dossier 2023

Teaser



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Le Spectacle

Common Ground est un spectacle de cirque généreux qui prône le respect et la coopération. Sur une scène en passerelle avec un décor de cubes en bois, les six artistes primé.es internationalement vous pousseront jusqu'au bord de votre siège et au-delà. Ce spectacle optimiste et ambitieux repousse constamment les limites.

Conceptuellement, dans sa dénonciation des vies en boîte. Techniquement, grâce à une variété de disciplines de cirque telles que les colonnes humaines, le trapèze ballant et le mât chinois. Et théâtralement, en s'engageant avec le public littéralement à la recherche du "terrain d'entente" (common ground) entre le spectateur et l'artiste. Avec des acrobaties, de l'humour et de la musique en direct, ce spectacle est à la fois spectaculaire et intime et vous touchera au plus profond de vous-même.



Practical info

Durée	75 minutes
Scène	12 m de large x 4 m de profondeur x 8 m de hauteur libre sol recouvert de tapis fournis par la compagnie
Public	Tous âges - configuration bi-frontal - option frontale disponible après consultation
Lieu	Intérieur et extérieur - structure pour l'extérieur fournie par la compagnie
Info technique	tec@commonground.show , Fiche technique générale jointe, croquis sur demande
Booking	booking@commonground.show
Teaser	https://vimeo.com/289956982

La Companie

Nous, Common Ground, sommes organisé.es en tant que collectif. Nous prenons ensemble les décisions concernant les choix artistiques ainsi que sur toutes les questions d'organisation. Les tâches sont partagées entre nous et chacun.e d'entre nous soutient le groupe de la meilleure façon possible, en faisant ce qu'elle sait faire de mieux. Il s'agit là d'une valeur fondamentale de notre travail, que nous partageons avec notre public à travers nos spectacles. Nous nous sommes tout.es rencontré.es à l'Academy for Circus and Performance Art de Tilburg, aux Pays-Bas, où la plupart d'entre nous ont fait leurs études de cirque. Depuis plusieurs années, nous nous produisons dans différents spectacles, projets et compagnies en solo ou en duo. En 2015, nous avons décidé de réunir nos expériences, nos visions et nos compétences pour créer un spectacle basé sur les points communs (common ground) de ce groupe spécifique.



Les artistes

Andreas Bartl	Mât chinois, Saxophone
Emma Laule	Corde lisse, Accordéon
Evertjan Mercier	Porteur en main à main, Théâtre physique
Zinzi Oegema	Voltigeuse en main à main, Guitare et Chant
Marius Pohlmann	Porteur, DJ, Théâtre physique
Lisa Rinne	Trapèze ballant, Évolution sur mât incliné

Crédits

OEil extérieur	Stefan Schönfeld
Musique	Michael Strobel
Scénographie	Karoline Hahn
Création lumière	Reynaldo Rampersad
Soutenu par	Flämische Regierung, Landesverband Baden-Württemberg, Perplx vzw, Theater op de Markt, Tollhaus, Fonds Darstellende Künste



Critiques de presse

« ‘Common Ground’ confirme que le regroupement des compétences a été un succès sur toute la ligne [...] si cohérent et touchant, comme il est rare qu’il le soit. Une entreprise qui en valait la peine ! »
BNN 27.09.2019

« Humour, musique atmosphérique, grand talent artistique [...] tout dans Common Ground est parfait, jusqu’à la merveilleuse fin. »
Circuszeitung 10 / 2019

« Tonnerre de ‘standing ovation’ [...] vous m’avez redonné foi en l’humanité”. »
Rhein-Zeitung Idar Oberstein 15.08.2022

« Ce que nous voyons à la Sala Concha Velasco est vraiment impressionnant, bouleversant. Ces grands artistes surprennent par leur maturité, par leur jugement, par leur tension dramatique, par leur virtuosité sèche et leur dramatisme. Et aussi par leur humour [...] cultiver la solidarité, c’est pourquoi ces artistes sont essentiels pour l’avenir de la culture et aussi pour l’avenir des peuples ». »
Tribuna Valladolid 20.04.2023

« Le public s’étonne, tremble et se laisse emporter. Les artistes ne se contentent pas d’offrir des performances de pointe, il s’agit pour eux de bien plus : une compréhension particulière de la communauté [...] dans les moments de haute performance et les instants de silence. »
Echo 04.08.2023



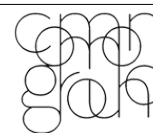






Technical Requirements – General version – Indoor

updated: June 2023



Team on tour:	6 artists + 1 technician + 1 child
Duration of show:	+/- 75 minutes
Duration of set up:	Estimated duration for the set-up of the company's equipment, rigging of the apparatus (trapeze, Chinese Pole, boxes) and sound check by the Artist: +/- 3 hours (this figure doesn't include the Organizer's equipment!) Light focussing: +/- 2 hours This is a very rough calculation. The real time depends a lot on the local context. <u>Prerequisite to realise the aforementioned time-frame:</u> Light and sound equipment, audience-seating and stage shall be prepared according to the attached tech riders before arrival of company.

Please contact the technical management to agree on the exact timings!

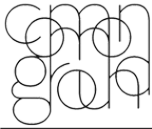
Duration of set down:	+/- 2 hours (this figure doesn't include the promoter's equipment!)
Access with van:	Direct access for a van + trailer to the venue for unloading and loading has to be guaranteed.
Parking:	1 van + trailer plus maximum 3 cars from day of arrival
Audience:	up to +/- 1000 PAX, ideally seated bi-frontally, 500 PAX on each side

Model timetable

Day -1:	Pre-hanging of light equipment according to the attached tech rider by the local crew.
	20:00 arrival of artists and tour technician + dinner (if possible: site visit and tech meeting)
Day 0:	09:00 – 13:00 set up stage / rigging / focussing light / sound check
	13:00 – 14:00 lunch
	14:00 – 19:00 finishing focussing etc., warm up and rehearsal/run through
	19:00 stage cleaning
	19:30 preset scenography
	19:40 open doors
	20:00 – 21:15 show
	21:30 – 22:00 dinner (at venue appreciated)
	22:00 – 23:30 down-rigging / loading
2 nd day:	Morning: cleaning of costumes (access to washing machine + dryer)
	12:00 – 13:00 lunch break
	13:00 – 17:00 tech rehearsal / rehearsals on stage / run through
	19:00 stage cleaning
	19:30 preset scenography
	19:40 open doors
	20:00 – 21:15 show
	21:30 – 22:00 dinner (at venue appreciated)
	22:00 – 23:30 down-rigging / loading

Please note: this planning is a model planning with a show time @ 20:00 hrs. If travels and situation at venue allow for it, a part of the team might arrive on day – 1 in the morning. **Let's talk about necessary adaptations.**

Visuals:	www.commonground.show
Technical management:	Andreas Bartl tec@commonground.show +49 175 40 39 282



Technical Requirements – General version – Indoor

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Important: The attached technical riders: rigging, light & sound are integral part of the technical requirements!!! **The technical riders and requirements ONLY show general versions / ideal constellations.**

THE ARTIST IS MOST WILLING TO DISCUSS NECESSARY ADAPTATIONS ACCORDING TO THE SPECIFIC POSSIBILITIES OF INDIVIDUAL VENUES.

Please, contact the technical management (tec@commonground.show) for more details.

Anchor points: 4 anchor points needed to attach the guys of the fly-bar and the pole (WLL 500 daN).
Alternative: mobile anchor points of 1000 kg, e.g. water tanks or concrete blocks provided by the organizer (the mass can be adapted according to the circumstances: friction, type of fixation etc).

Artist provides all the necessary rigging equipment for the fly-bar and the pole.

Electricity on stage: 1×230 V 16 A Shuko is needed for the sound equipment on stage.

Clearance over stage: Minimum 8 m.

Stage Version 1 (multifunctional venues):

- equal grandstands on each long side of the stage (+/- 12 m long, 500 PAX each);
- flat and sound stage / playground - no elevation needed;
- flooring: sound, levelled and flat.
- stage size: 12 m x 4 m x 8 m (length, width, clearance);
- security zone around stage: 1,0 m;
- space including guy lines: ≥ 8 m x 15 m.

(See details in the rigging plans.)

Stage Version 2: (classical theatre venues):

- mainly frontal setting with the majority of the audience on one long side of the stage;
- seating on stage (grandstand/chairs, ...) for a fraction of the audience along the opposite side of the stage to produce a seemingly bi-frontal setting if possible;
- flooring: sound, levelled and flat.
- stage size: 12 m x 4 m x 8 m (length, width, clearance);
- security zone around stage: 1,0 m;
- space including guy lines: ≥ 8 m x 15 m.

(See details in the rigging plans.)

Light and sound systems have to be provided by the Organiser according to the technical riders.

Light:

Fixtures:

- 16 x Fresnel 1 kW
- 25 x PAR 64 CP 62 MFL
- 1 x Profiler 26deg

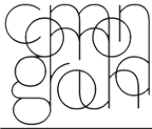
Filters:

- 17 x LEE 152 (254 mm)
- 6 x LEE 201 (254 mm)
- 2 x LEE 216 (254 mm)

(See details in the light plans.)

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Technical Requirements – General version – Indoor

updated: June 2023



Sound: An appropriate PA must be provided including a digital mixing table with min. 7 Inputs, Hall and Delay Effects and min. Parametric Equalizing for each Channel and 2 monitors on stage.

An adequate wireless microphone system is required for the following:

- 1 guitar,
- 1 vocals,
- 1 saxophone,
- 1 accordion.

(See details in the sound plans.)

If you are not able to provide the before mentioned equipment, Common Ground can provide the wireless system including the microphones for additional renting costs of 200,00 €. This must be negotiated minimum 1 month in advance.

THE ARTIST IS MOST WILLING TO DISCUSS NECESSARY ADAPTATIONS ACCORDING TO THE SPECIFIC POSSIBILITIES OF INDIVIDUAL VENUES.

Please, contact the technical management (tec@commonground.show) for more details.

- Backstage area: Lockable and heated place for 8 persons available from arrival of Artist.
- Backstage catering: Vegetarian backstage-catering (sandwiches, fruit, dry fruit, snacks) and hot & cold drinks. Sufficient water without gas.
- Costumes: We need to wash the costumes after each show. Please, give us access to a washing machine (soap) and dryer, iron + ironing board. List of costumes available.
- Local staff needed: 1 technical director (he must know about the rigging points!!);
1 sound technician for set up / rehearsal / show / set down;
1 light technician for set up / rehearsal / show / set down.
Plus sufficient staff to build up stage / seating / light / sound in advance.
Please note: show will be run by Company's technician.

Refer to the different technical plans to judge your specific services and contact the technical management about the details and time planning.

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Technical Requirements – General version – Outdoor

updated: June 2023



Team on tour:	6 artists + 1 technician + 1 child
Duration of show:	+/- 75 minutes
Duration of set up:	Estimated duration for the set-up of the company's equipment, rigging of the apparatus (truss portal, Chinese Pole, boxes) and sound check by the Artist: +/- 3 hours (this figure doesn't include the Organizer's equipment!) This is a very rough calculation. The real time depends a lot on the local context, daylight or night-time performances etc. <u>Prerequisite to realise the aforementioned time-frame:</u> Stage, audience-seating and sound and light equipment shall be prepared before arrival of company.

Please contact the technical management to agree on the exact timings!

Duration of set down:	+/- 1,5 hours (this figure doesn't include the Organizer's equipment!)
Access with van:	Access for a van + trailer directly to the performance location for unloading, lifting the structure and loading has to be guaranteed. The trailer has to be placed during the whole stay near the stage!
Parking:	1 van + trailer plus maximum 3 cars from day of arrival
Audience:	up to +/- 1000 PAX, ideally seated bi-frontally, 500 PAX on each side

Model timetable

for **day shows**:

- Everything can be done on show day starting ideally 7 hours before show time.

for **night shows** (including light check the evening before the show day):

- **Set-up Day:** Arrival of the company, best around noon. 3 hours of building up (afternoon) + 1 hour of focussing the light in darkness.
- **Show Day:** 2 hours set up, sound check, technical rehearsal + public performance.

PLEASE CONTACT US ABOUT THE DETAILS AND TIME PLANNING!

The final planning of arrival/departure of the company, planning of meals, number of nights, etc. can only be done when knowing about the venue, travel distance, time of performance, etc.

Important: The attached technical riders: rigging, light & sound are integral part of the technical requirements!!! **The technical riders and requirements ONLY show general versions / ideal constellations.**

THE ARTIST IS MOST WILLING TO DISCUSS NECESSARY ADAPTATIONS ACCORDING TO THE SPECIFIC POSSIBILITIES OF INDIVIDUAL VENUES.

Please, contact the technical management (tec@commonground.show) for more details.

Stage:	<u>Flooring:</u> Flat, levelled and sound stage / concrete or very evenly paved playground [On uneven (cobblestone, grass etc.) or unlevelled flooring stage elements have to be provided to set an even and levelled flooring.] <u>Stage size:</u> 12 m x 4 m x 8 m (length, width, clearance)
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Technical Requirements – General version – Outdoor

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Security zone around stage: $\geq 1,0$ m

Space including guy lines: 12 m x 15 m

(See details in the rigging plans.)

Anchor points: 4 anchor points needed to put stakes/ground nails (length: 1 m) which are provided and set by the Artist.

Alternative: mobile anchor points of a minimum weight of 1000 kg, e.g. water tanks or concrete blocks provided by the Organizer.

Artist provides truss, ground nails, guy lines, rigging equipment and enforcement for the stage elements.

Electricity on stage: 1x230 V 16 A Shuko is needed for the sound equipment on stage.

Clearance over stage: Minimum 8 m.

Cleaning: Please, provide a water bucket and wiper to clean the stage.

Seating: Grandstands, chairs or the like have to be provided by the Organizer.

Some scenes happen on the floor. If the Organiser wishes a better visibility of the show for the audience, we do advise a stage setting with an elevated stage or a grandstand to each side.

(See details in the rigging plans.)

Light and sound systems have to be provided by the Organiser according to the technical riders.

Light: An adequate light setting and competent technical support must be provided by the Organiser. Light shall ideally be installed the day before the first show.

- min. 12 x PAR 64 CP62 (1 kW) or comparable equipment including clamps & safeties
- min. 8 x Fresnel or PC (1 kW) or comparable equipment including clamps & safeties
- 4x4 m Truss on baseplate
- necessary cable lengths
- 20 Dimmer Channels

(See details in the light plans.)

Sound: An appropriate PA must be provided including a digital mixing table with min. 7 Inputs, Hall and Delay Effects and min. Parametric Equalizing for each Channel and 2 monitors on stage.

An adequate wireless microphone system is required for the following:

- 1 guitar,
- 1 vocals
- 1 saxophone
- 1 accordion.

(See details in the sound plans.)

If you are not able to provide the before mentioned equipment, Common Ground can provide the wireless system including the microphones for additional renting costs of 200,00 €. This must be negotiated minimum 1 month in advance.

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Please, contact the technical management for more details.

- Weather protection: Organiser has to provide equipment to cover the FOH in case of rain and/or extreme sun!
- Surveillance: The set up has to be under surveillance during the whole stay of the Company, especially at night.
- Backstage area: Lockable and dry place for 8 persons, available from arrival of Artist.
For example: Backstage tent or container right at the performance area. With enough space to do warm up, table, chairs, mirrors, plugs. Access to toilet and shower / water.
- Backstage Catering: Vegetarian backstage-catering (sandwiches, fruit, dry fruit, snacks) and hot & cold drinks.
Sufficient water without gas.
- Costumes: We need to wash the costumes after each show. Please give us access to a washing machine (soap) and dryer.
- Local Staff needed: 1 technician who is familiar with the position of the anchor points, the sound and the light system during set up and rehearsals.
Plus sufficient staff to build up stage / seating / light / sound in advance.
- Please note:** show will be run by Company's technician.

Refer to the different technical plans to judge your specific services and contact the technical management about the details and time planning.
